



"SPIKE-IT" 4 v 4



WOODLAND PARK
CITY ABOVE THE CLOUDS

VOLLEYBALL TOURNAMENT

WOODLAND PARK, COLORADO

Elevate Your Game in the City Above the Clouds

SATURDAY, FEBRUARY 25

TIME: 9:00 a.m. - 7:00 p.m. (approximately)

LOCATION: Woodland Park High School Main Gym (2 courts)

COST: \$100.00 per team

REGISTRATION DEADLINE: Friday, February 17

(Give team name and pay fees at the Woodland Park Parks and Recreation Department, 204 W. South Ave., Woodland Park or call 687-5225 to charge a credit card)

Format:

- Check in at 8:15 a.m.
- Minimum # of Teams: 6
- Depending on number of teams, pool play/round robin into a single elimination or crossover matches
- Guaranteed at least 4 matches
- 1st Place: 4 T-shirts
- 2nd Place: 4 Trophies

General Rules:

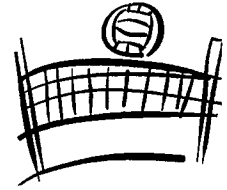
- Co-ed (4 v 4) B/BB
- Turn in team roster at facility prior to game
- Players must be at least 16 years old to play
- Teams must have at least 1 female on the court at all times
- No referees – team honor system



FOR MORE INFORMATION OR QUESTIONS CONTACT:
Woodland Park Parks and Recreation Department
204 W. South Ave., Woodland Park / #687-5225



WOODLAND PARK PARKS AND RECREATION 4 v 4 VOLLEYBALL TOURNAMENT RULES



Format: This will depend on number of teams that register for the tournament. Each team will be guaranteed at least 4 matches.

Location: All games will be played at the Woodland Park High School Main Gym (151 N. Baldwin, Woodland Park).

Ball: Teams will use game balls provided by the Woodland Park Parks and Recreation Department.

Net: The net height will be set at 8' 0".

Check-in: Teams must check in at the facility at 8:15 a.m. Games are scheduled to start at 9:00 a.m.

On-site Site Supervisor: The Site Supervisor will discuss tournament rules with team managers prior to the first tournament game starting. Be sure to address any questions during this time. They will be responsible for overall tournament and facility management.

Tournament Rules:

Rosters: Teams are responsible for turning in a signed complete roster to the Site Supervisor prior to their first game in the tournament. All players must sign the original team roster prior to playing in a game. Once team roster is turned in, teams will not be allowed to add any players. If there is an injury to a player, which prevents a team from continuing the tournament with 4 players, a player may be added. The Site Supervisor will meet with all team managers and all teams must agree on the added player.

Age: Players must be at least 16 years old or older in order to participate in the tournament.

Team Managers: Team managers are responsible for their players and spectators. All player communication or grievances must be communicated through the team manager. The team manager may then address these issues with the Site Supervisor.

Players: A full team will consist of 4 players. Teams must have at least 1 female on the court at all times. A player may not play on more than one team. A team may decide to play with a minimum of 3 players. If a team does not meet the minimum requirements of 3, the first game will be forfeited 10 minutes after start time and the entire match will be forfeited at 15 minutes after start time. Exception: Teams with 3 players or less may still play a "legal" match but only with the opposing teams consent. They must inform the Site Supervisor in this case. Once teams consent to make the match legal all rights are waived to change their minds on their decision.

Referees: Are not provided, teams will follow the honor system. If teams do not agree on a call, it will be considered an automatic replay.

Coin Flip: Each match will start with rock, paper, and scissors. The winning team will have the option of either 1) choosing to serve, or 2) choosing a side. Teams will switch courts

and serve to start the second game. If/when a 3rd game is needed, teams will do rock, paper scissors to see which team gets to serve first. During the 3rd game, when a team reaches 8 points, teams are to switch sides.

Scoring: The number of games in a match will be determined on how many teams register for the tournament. Rally scoring will be used.

Warm-up: If time permits, teams will be allowed 5 minutes for warm up prior to the scheduled match. Please do not use the school hallways or commons for warm up.

Time-outs: Each team will be allowed one 60-second time-out per game.

Rotation: Teams are not required to rotate positions throughout the game; however the serving order must remain the same.

Net Violations: It is considered a net violation if a player touches the white tape at the top of the net. It is not considered a net violation if a player touches any other part of the net or steps one foot on or over the line.

Contacting the Ball: There is no alternating male/female rule. The ball can come in contact with any number of body parts down to and including the foot. Players are to call their own illegal hits; however if there is a lesser skilled team illegal hits will be waived for this team and should be discussed prior to game starting. Setting a serve is legal and does not need to be done cleanly.

Blocking: Blocking a serve is not legal.

Open Hand Tips: Open hand tips are not allowed in front of the 10' line.

Ceiling/Obstacles: If the ball hits the ceiling or an obstacle hanging from the ceiling it is still in play, as long as the ball falls on your side of the court. If the ball hits the ceiling or an obstacle on the ceiling, then travels over the net, this will be a side-out. If the ball hits the wall it is out of play.

General Rules:

Facility Rules: It is important that your team players and spectators respect the following Woodland Park High School facility rules:

- Entrance – use the entrance with the Black Panther out front.
- Park in designated parking areas only. Do not park in the fire zones (Red) or pickup zones (Yellow).
- Water is the only beverage allowed on the gym floor. Food, gum and any other beverages are only allowed in the upstairs bleacher area of the gym.
- Everyday street shoes are not allowed on the gym floor. All gym shoes must be non-marking. Please have everyone carry gym shoes into the facility instead of wearing them.
- Ball handling is not allowed in the hallways or commons.
- All children must remain in the gym and accompanied by an adult at all times.
- Smoking and/or use of alcoholic beverages is not permitted on school grounds.
- Please dispose of trash appropriately and clean up the gym before leaving.

Uniforms:

- Shirts do not need to be matching.
- Non-marking gym shoes are required. Please carry gym shoes into the facility instead of wearing them.
- All jewelry must be removed, taping is not permitted. (Exception medical ID bracelets may be taped down).
Player (s) involved in a uniform or equipment violation will not be allowed to play until the violation is corrected.

Sportsmanship: Any team manager, player or spectator displaying any type of misconduct or unsportsmanlike behavior during the season shall follow the steps listed below:

1. First Offense – Verbally Warned.
2. Second Offense (Yellow Card) - Removed from the match and playing area immediately for a minimum of 5 minutes (teams play shorthanded if no substitutes are available).
3. Third Offense (Red Card) – Ejected from the tournament.

Misconduct of Team Members and Associates will not be tolerated:

- Use of profane, rude, abusive, vulgar or obscene language or gestures.
- Disrespecting the site supervisor.
- Disrespecting or taunting anyone at the facility.
- Violent/aggressive behavior towards anyone at the facility.
- Fighting is cause for immediate expulsion from the tournament.
- Delay of game (especially on disqualified player replacement).
- Failure of team members to remain off the playing area while not in the match.
- Use of alcohol or drugs at the facility.
- Being under the influence of alcohol or drugs at the facility.
- If spectators are deemed in violation they will be asked to leave. If there are further problems the team will be penalized through a forfeit.

Player Ejections: Site Supervisor has the authority to eliminate players from further match play. An ejected player will have three (3) minutes to remove themselves immediately from the facility and will not be allowed to return for the remainder of the tournament. If an ejected player does not remove themselves from the facility, team members are responsible for his removal. Non-conformance may result in tournament and then team forfeiture.